



Our Future

I've learned that there's nothing more important than being passionate about your work. My goal is to join a team of growing creatives that love what they do. Together we will create engaging user experiences and rich interactive designs that we will proudly share with the world.

Work Experience

iDevices

June 2015 - present

I'm a UX Designer at iDevices. They're the preeminent developer of IoT (Internet of Things) technologies.

Firstborn

June 2013 - Feb. 2015

As a Junior Designer my roles included Visual Design, Information Architecture, User Experience Architecture, Art Direction, Presenting, Scoping, Research, Auditing, Prototyping and Ideation. Works were created for the following clients: Aflac, Pepsi, Mountain Dew, Microsoft, Redken, L'Oréal Luxe, Lancôme, Clarisonic, Urban Decay, em Cosmetics, All Nippon Airways, Majestic Steel, Kohl's, Morgans Hotel Group, Wrigley and other undisclosed clients.

Carrot Creative

May - Aug. 2012

As a Design Intern my roles included Ideation, Presentation, User Experience Design, Visual Design, Animation, and 3D Modeling. Works were created for the following clients: Home Depot, ESPN, Target and Jaguar as well as many other smaller companies.

Freelance

2008 - present

The projects I take primarily consist of web or application design and development. My range has expanded to include national & international clients.

Education

R.I.T.

2009 - 2013

BFA: New Media Design & Imaging

Minor: Game Design

Concentration: Communications

GPA: 4.0

Achievements

R.I.T. Outstanding Scholar Award
2013 (Top 0.5% of Students)

R.I.T. Dean's list
2009 - 2013 (all quarters)

R.I.T. Merit Scholarship Recipient
2009 - 2013 (all quarters)

R.I.T. New Media Club Mentor
2010 - 2013

Skills

- Visual Design
- Information Architecture
- User Experience Architecture
- Art Direction
- Prototyping
- Scoping
- Research
- Auditing
- 3D
- Animation